Classroom Procedures

1. Entering Class Procedures

Conversation: Level 1
Help: Ask 3 before me
Activity: Grab your sketchbook bin and bring it to your desk. Place your backpack in the "Backpack Parking Zone". Take out your drawing utensil(s).
Movement: Materials Cart
Participation: Preparing for Class
Sound: Instructor's Music

2. Beginning of Class Procedures

Conversation: Level -0
Help: Raise your Hand
Activity: Warm-up, **Free-Draw, Agenda**
Movement: Materials Cart
Participation: Drawing and Writing
Sound: Instructor's Music

3. Instructional Procedures

Conversation: Level -0
Help: Raise your Hand
Activity: Receiving Instruction
Movement: None
Participation: Listening, Drawing &/or Writing
Sound: None

4. Independent Procedures

Conversation: Level -1
Help: Ask 3 Before Me
Activity: Independent Work
Movement: Materials Cart and Restroom
Participation: Drawing/ Reading/ Writing
Sound: Instructor's Music

2D2
Bellwork
Character Designers
Week 4-Q2

Directions:
Read the box for the appropriate day and complete the task. You have 5 mins.

Monday

Directions: In your box, copy the info from below.

Artist: Glen Keane

Notable Work: Animator for Disney (e.g., *The Little Mermaid*, *Beauty and the Beast*, *Aladdin*)

Why Study: Glen Keane is known for expressive, fluid characters with dynamic emotions. You can learn gesture, anatomy, and how to capture emotion in a character.

Tuesday

Directions: In your box, draw the artwork from below.

Art by Glen Keane

Wednesday

Directions: In your box, copy the info from below.

Artist: Mary Blair

Notable Work: Concept artist for Disney (e.g., *Alice in Wonderland*, *Peter Pan*)

Why Study: Blair's use of color and whimsical shapes can help you understand how color palettes and stylization can influence the mood and personality of a character.

Thursday

Directions: In your box, draw the artwork from below.

Art by Mary Blair

Friday

Write in your Student Planner the Agenda.

Thursday

Directions: In your box, draw the artwork from below.

Wednesday

Directions: In your box, copy the info from below.

Artist: Mary Blair

Notable Work: Concept artist for Disney (e.g., *Alice in Wonderland*, *Peter Pan*)

Why Study: Blair's use of color and whimsical shapes can help you understand how color palettes and stylization can influence the mood and personality of a character.

In your Student Planner write the Agenda

Today is Monday 11 4 , 2024:

Agenda:

Work on the Character Design, steps 5 and 6

In your Student Planner write the Agenda

Today is Tuesday 11 5 , 2024:

Agenda:

Complete steps 5 and 6 of your character design

In your Student Planner write the Agenda

Today is Wednesday 2024:

Agenda:

Start step 7-pose your character

In your Student Planner write the Agenda

Today is Thursday 2024:

Agenda:

Complete step 7-pose your character

In your Student Planner write the Agenda

Today is Wednesday 11 6 , 2024:

Agenda:

Complete steps 5 and 6 of your character design

Directions: In your student planner, write the agenda from below.

W.A.P. S. Week 4

Essential Question: *What is character design?*

What will I learn :

VA.3.S.1.1: *Manipulate tools and media to develop craftsmanship in creating a two- and/or three-dimensional form, using varied processes (e.g., drawing, painting, sculpture, printing, technology, and mixed media).*

How I will learn it? (Agenda)

Refer to the table on the right

How do I know I learned it?

If I can complete the tasks for the day

Friday	Data Day & Submit Bellwork
Thursday	
Wednesday	
Tuesday	**Complete steps 5 and 6 of your character design**
Monday	Start step 6 Create the big face and then small face.

Reminders:

-Find assignment info on katundra.com

-Submit assignments on Artsonia

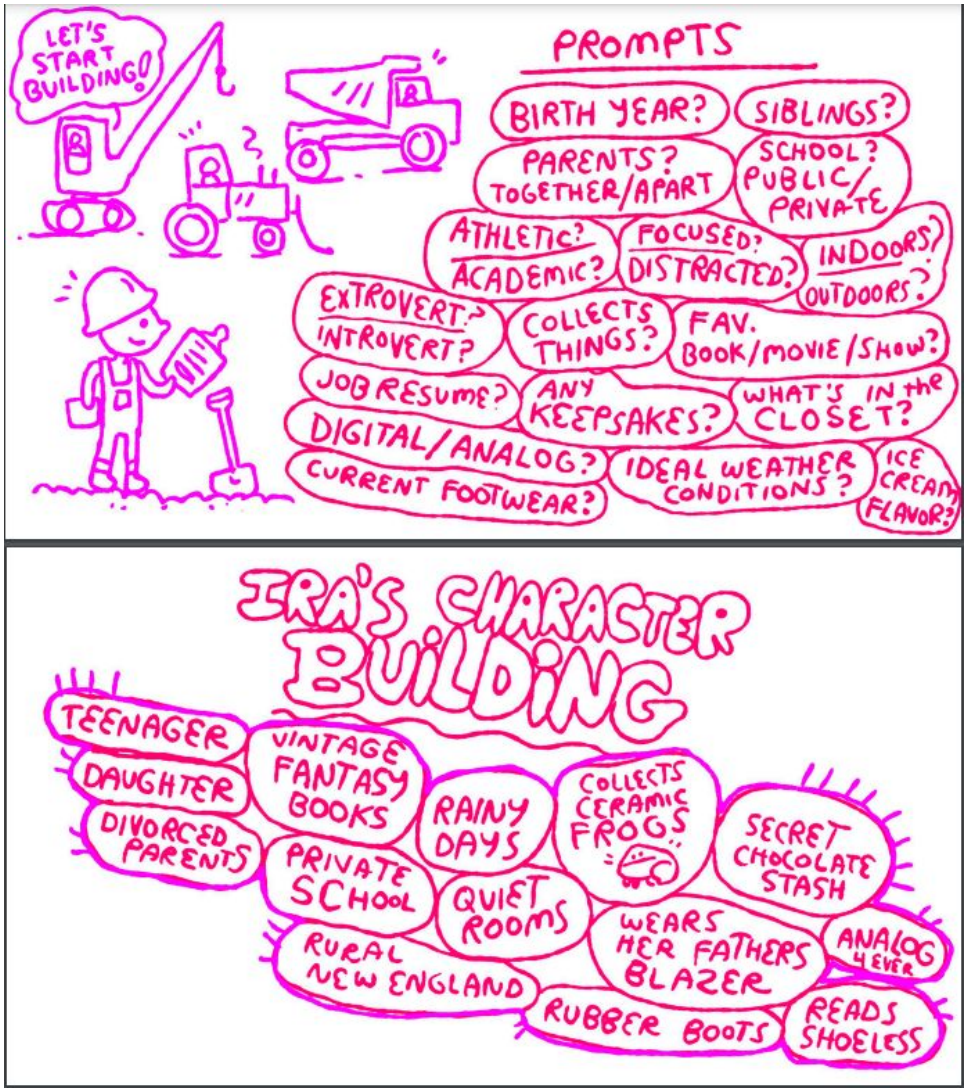
Grading Schedule:

Monday 1st and 2nd per

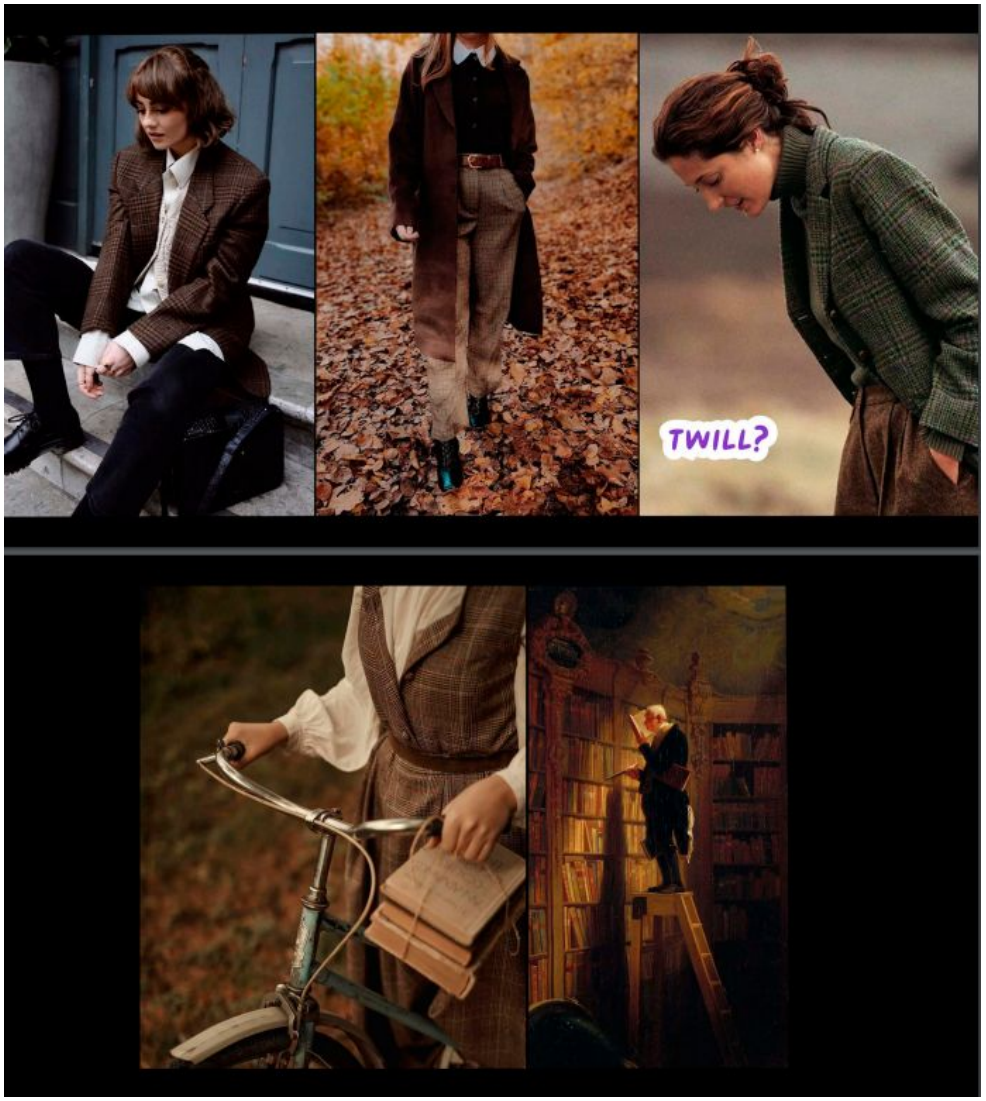
Tuesday 3rd and 5th

Wednesday 6th and 7th

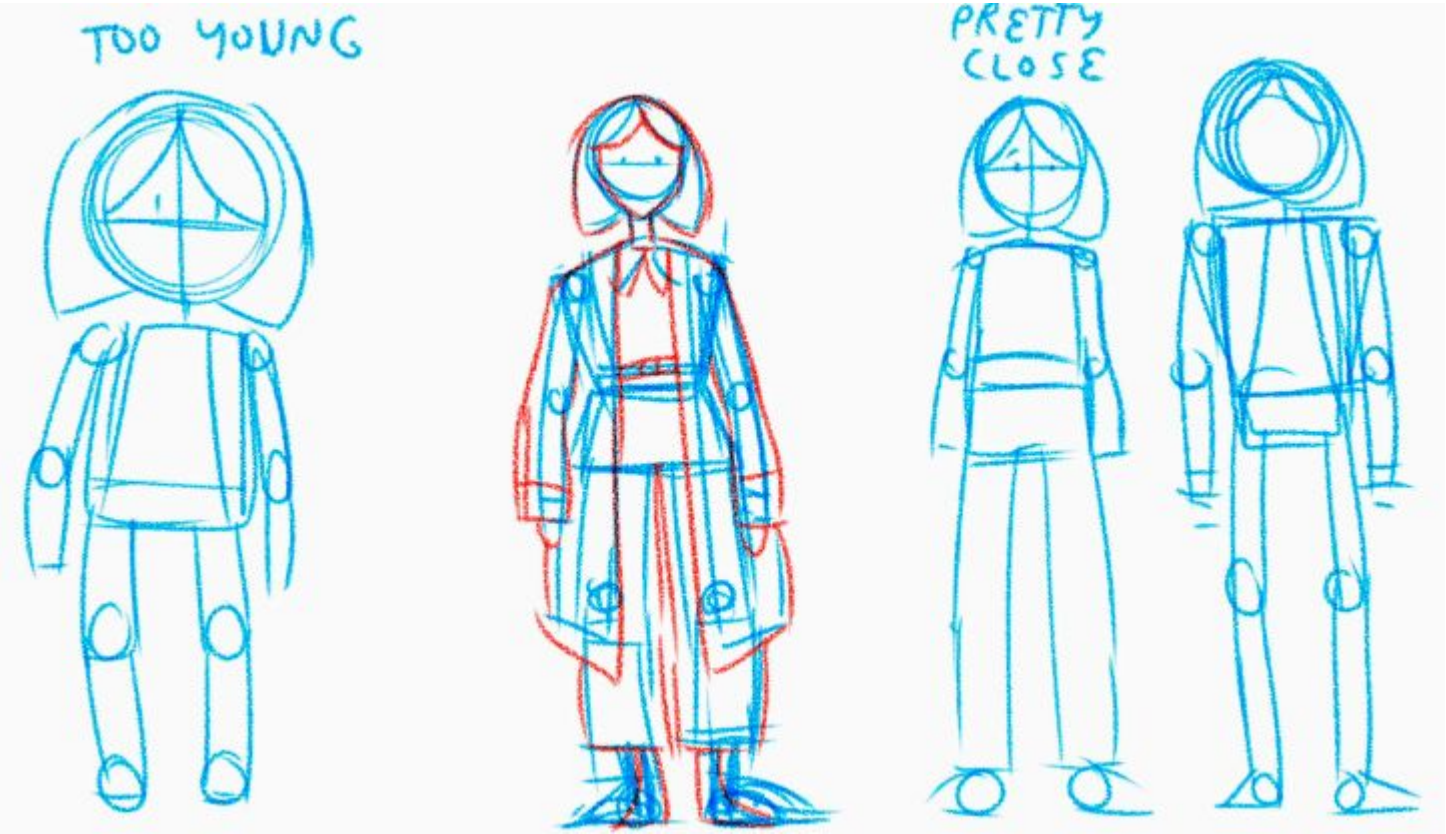
Designing a Character: **Step 1 Questions Prompt**



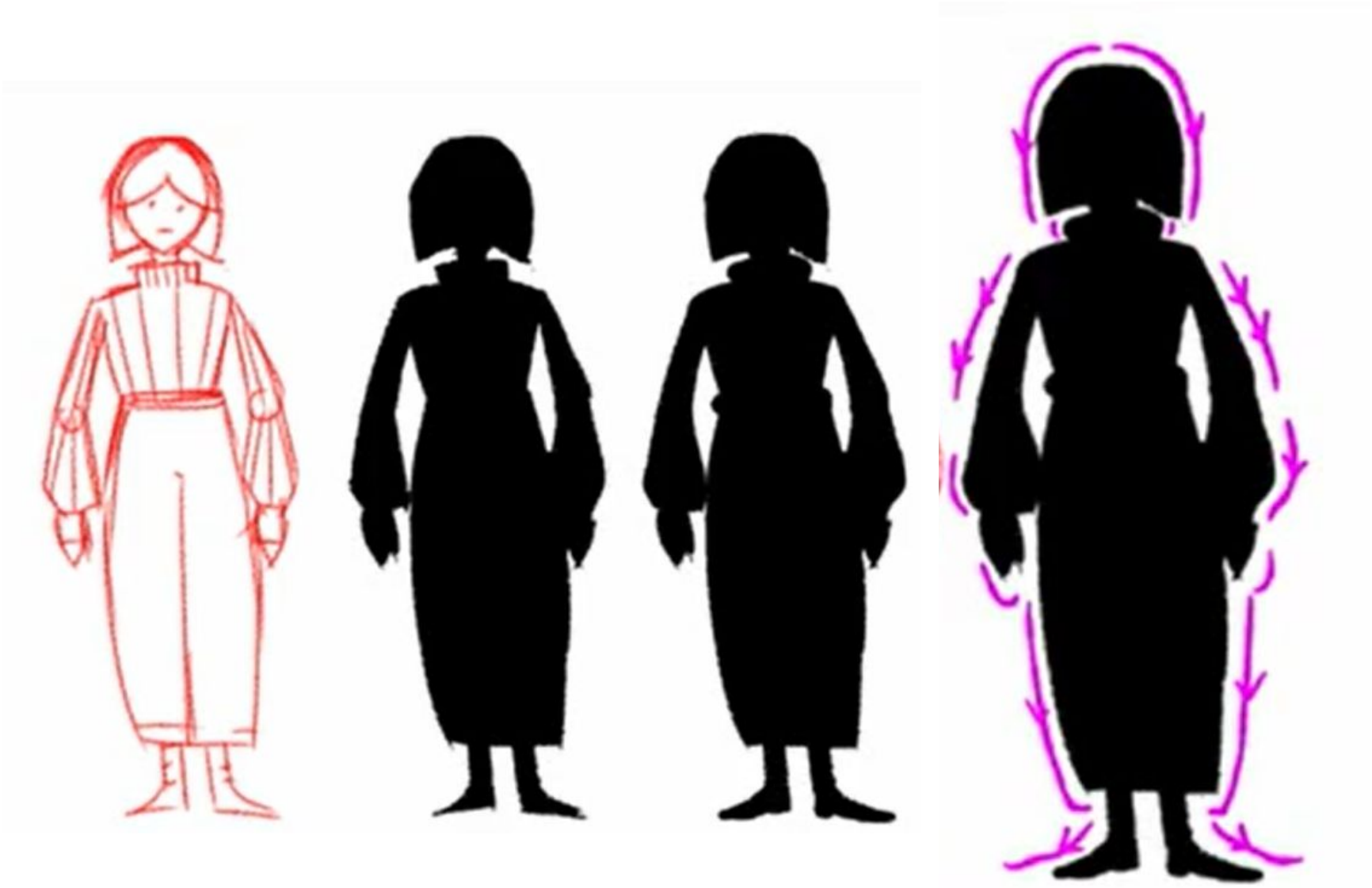
Designing a Character: **Step 2 Mood Board**



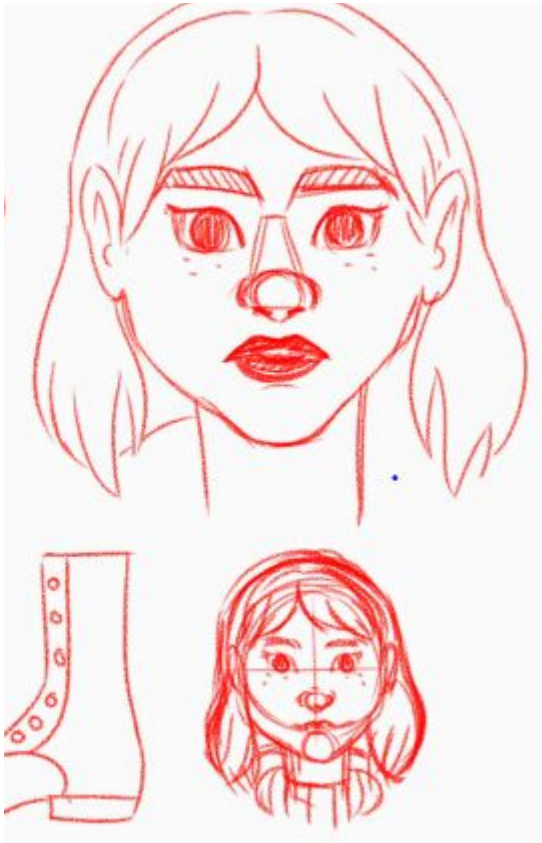
Designing a Character:
Step 3 Sketch Out the Body Proportion-Character Sketch



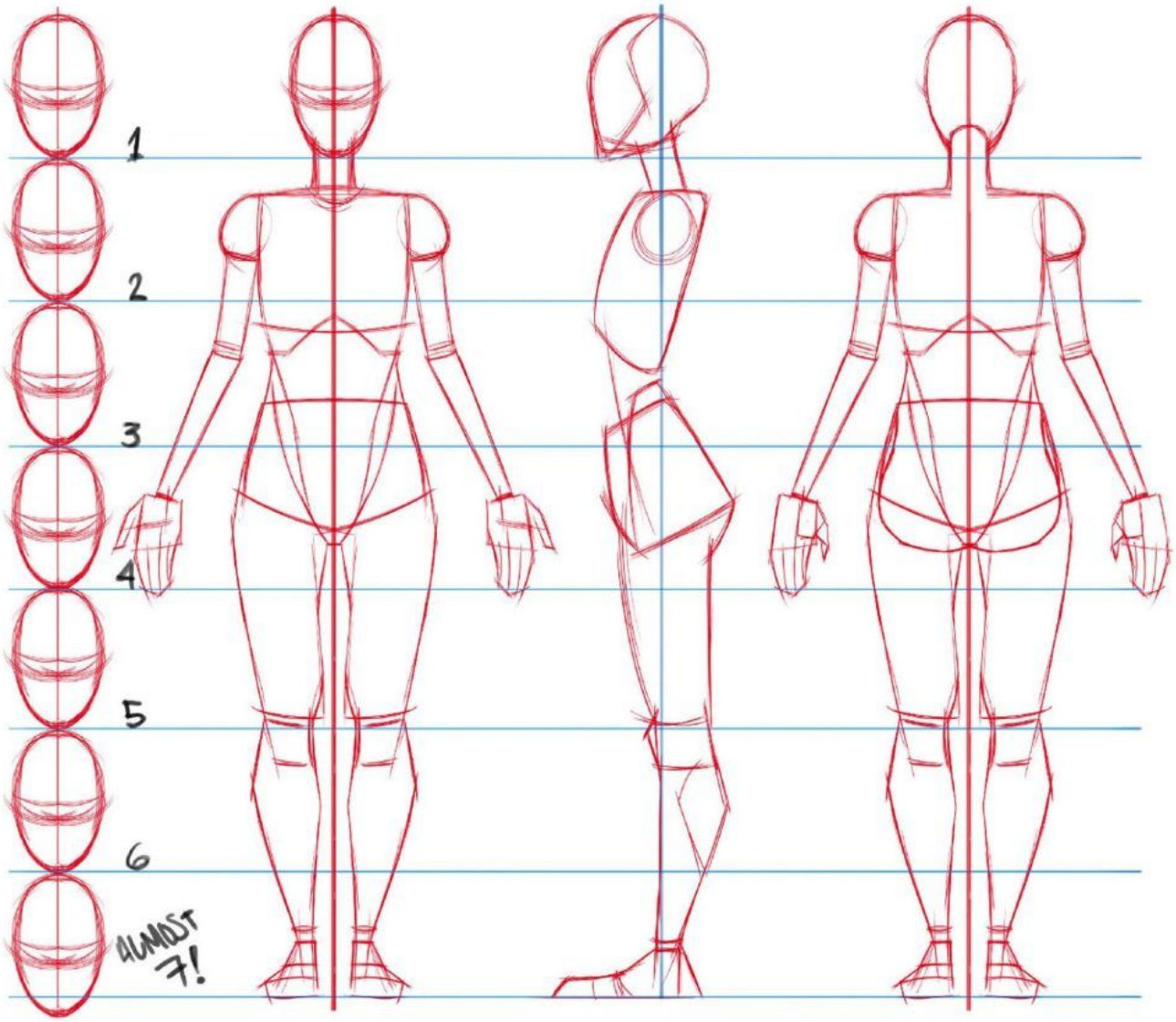
Designing a Character: **Step 4 Create the Silhouette and Refine Shape Issues**



Step 5 Create the detail design of the clothes. Step 6 Create the big face and then small face.



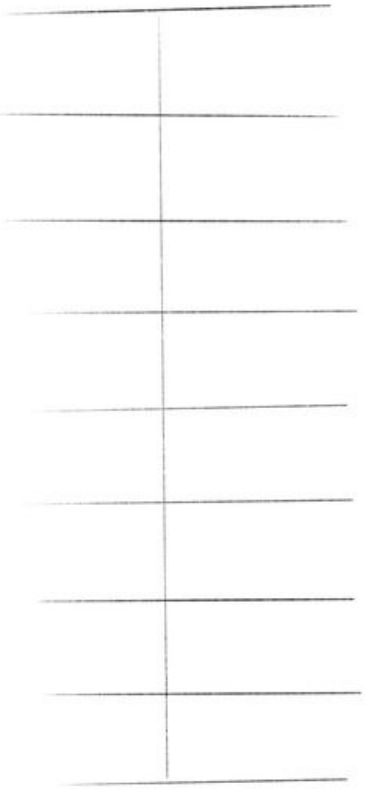
Designing a Character: **Step 7-Pose Your Character**

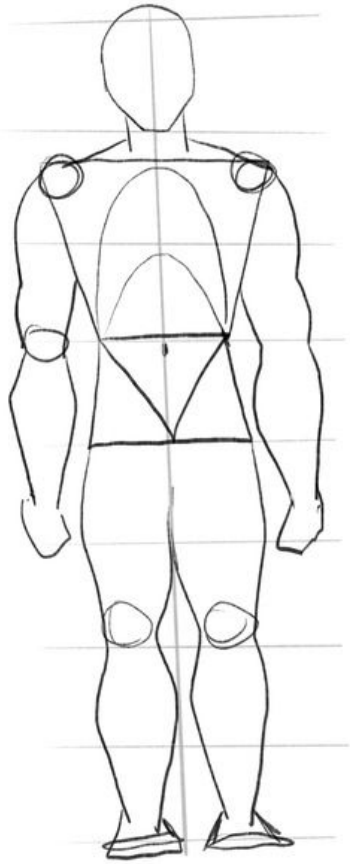

1
2
3
4
5
6
ALMOST 7!

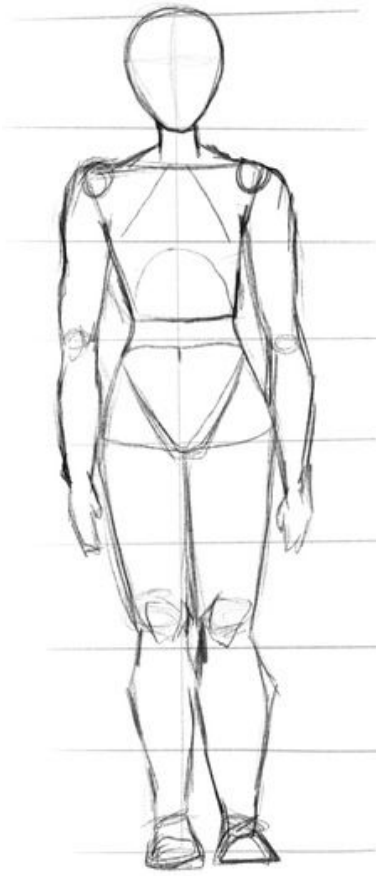
To begin with, we will plot eight equal parts. You can also add a vertical line of flow through your eight segments, showing the posture and positioning of your body's figure. This almost acts like your drawing's spine.

The eight parts represent different elements of the human body;

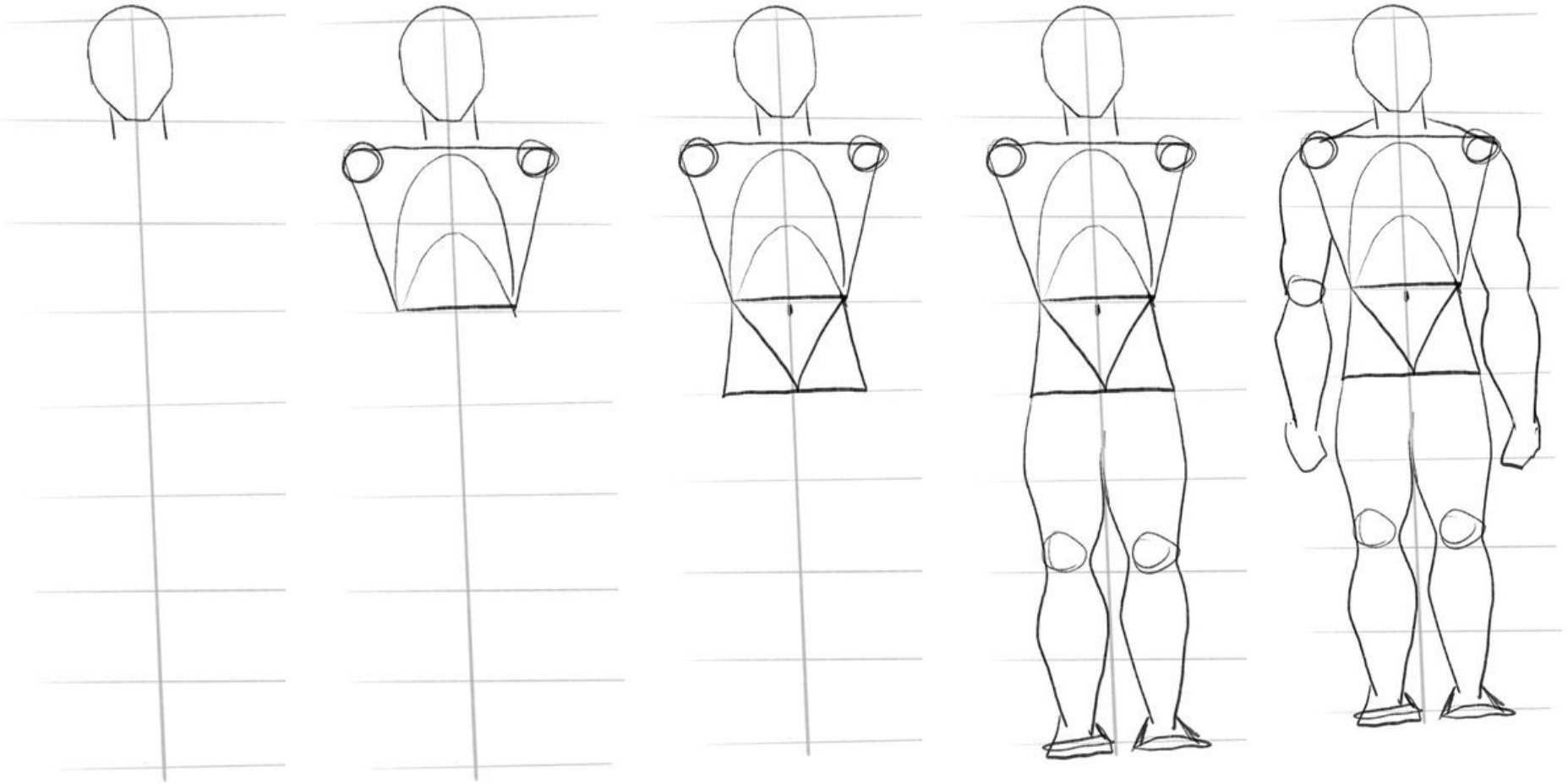
- The head
- The shoulders and upper chest
- The lower chest and stomach
- The pubic bones
- The thighs
- The knees
- The shins
- And finally, the feet

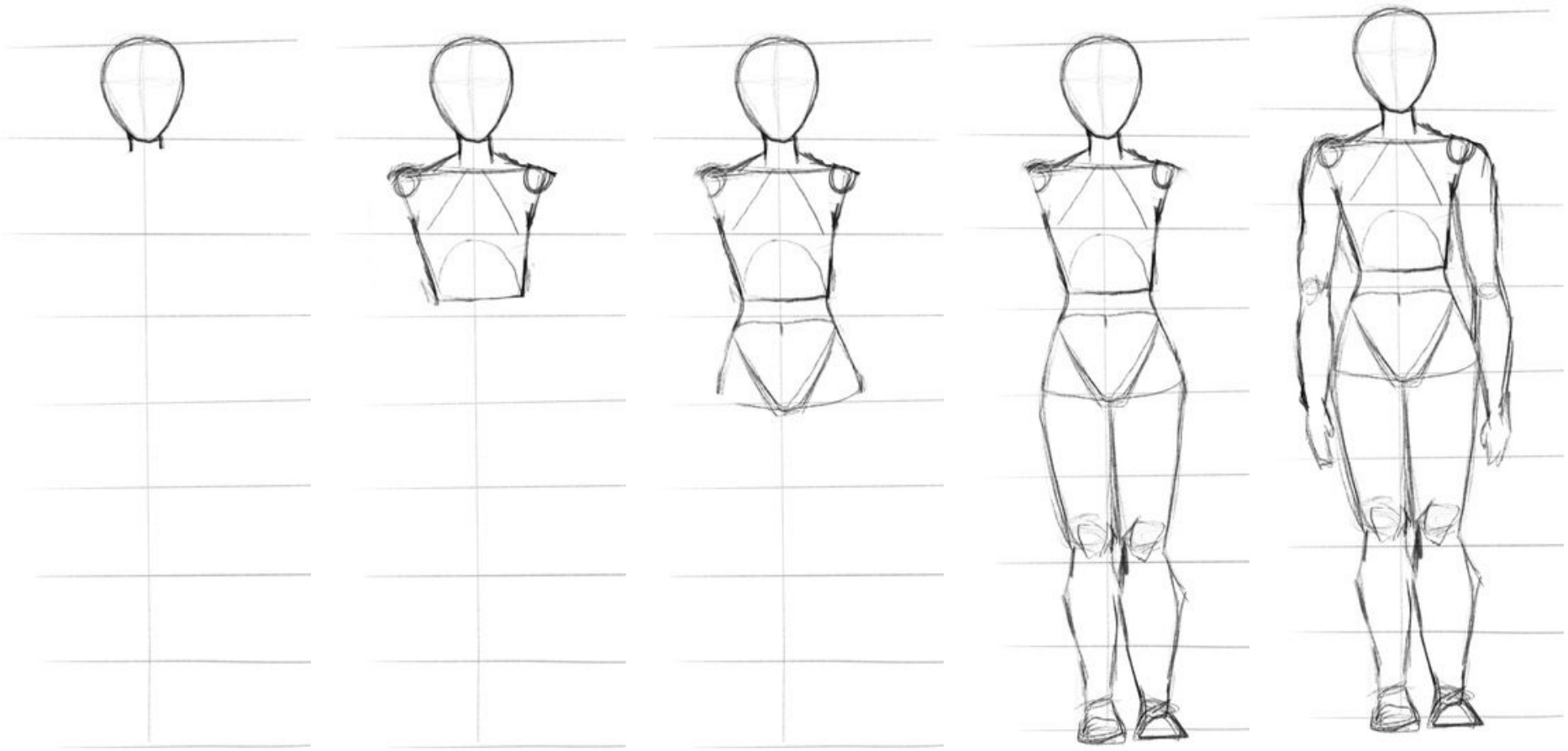






Reference:
https://www.21-draw.com/how-to-draw-a-body/?d_currency_code=multi&srsltid=AfmBOorZcAGECBrYk5BXpiazXQXnWqjFO1WVMPrdHeK6kLqw9smDiPo1





Upload Your Work to Artsonia

1. Either Download the Artsonia App on your phone or Use the Web Browser and type in Artsonia.com
2. Click on ARTIST
3. Click on Class Portal
4. Type in the **School ID:** Odyssey19 Access Code **JPPT-BWDB** **(If you don't have an account click on Add my name> complete the sections, including the full last name, the class is your period)**
5. Click on All Students
6. Enter Your Name
7. Add Art
8. Select the name of the assignment:
9. Take a Picture
10. Crop the image if needed
11. Title the work
12. Type the Artist Statement
13. Submit to Teacher

6. Clean-Up Procedures

Conversation: Level -1
Help: Ask 3 Before Me
Activity: ***Art Organizer*** - provide guidance for work, ***Materials manager***- make sure materials are put away in the appropriate location, ***Sketchbook Supervisor***- switch out the sketchbook holder for the next period, ***Waste Watchdog*** - make sure the table and floor is clean.
Movement: Materials Zone and Backpack Zone
Participation: Cleaning
Sound: None

*** Please be aware that failing to adhere to the above will result in completing a behavior sheet.**