Classroom Procedures

1. Entering Class Procedures

Conversation: Level 1Help: Ask 3 before meActivity: Grab your sketchbook bin and bring it to your desk.Place your backpack in the "Backpack Parking Zone".Take out your drawing utensil(s).Movement: Materials CartParticipation: Preparing for ClassSound: Instructor's Music

2. Beginning of Class Procedures

Conversation: Level -0 Help: Raise your Hand Activity: Warm-up, Free-Draw, Agenda Movement: Materials Cart Participation: Drawing and Writing Sound: Instructor's Music



3. Instructional Procedures

<u>Conversation</u>: Level -0 <u>Help:</u> Raise your Hand <u>Activity:</u> Receiving Instruction <u>Movement:</u> None <u>Participation:</u> Listening, Drawing &/or Writing <u>Sound:</u> None

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4. Independent Procedures

<u>Conversation</u>: Level -1 <u>Help:</u> Ask 3 Before Me <u>Activity:</u> Independent Work <u>Movement:</u> Materials Cart and Restroom <u>Participation:</u> Drawing/ Reading/ Writing <u>Sound:</u> Instructor's Music

| 2D2 | Monday-Character Silhouettes | <u>Tuesday-Character Silhouettes</u> |
|---|---|--|
| Bellwork Character Design Week 7-Q1 | | Prompt: Draw three character silhouettes in different poses or body types. Focus on making each silhouette unique and recognizable. |
| <u>Directions:</u> Draw the image for the appropriate box. You have 5 mins. | 7. Anne A | Purpose: Explore how character silhouettes can define distinct and memorable characters. |
| | Directions: Choose 3 of the silhouettes to copy on your square. Pay attention to the clarity of the design. | |
| | Purpose: Explore how character silhouettes can define distinct and memorable characters. | |
| Wednesday-Gesture Drawing | <u>Thursday-Gesture Drawing</u> | <u>Friday</u> |
| | Prompt: Draw three different action poses for a character (e.g., running, jumping, sitting). Focus on loose lines to capture movement. | |
| Copyright List Escolar 2015 www.TheDrawingWebsite.com | Purpose: Practice capturing dynamic poses that bring characters to life with movement. | Write in your Student Planner the Agenda. |
| Purpose: Practice capturing dynamic poses that bring characters to life with | | |
| movement. | | |



Today is Monday Sept 23, 2024:

<u>Agenda:</u>

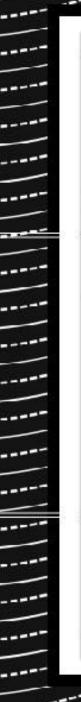
Complete the Mood Board for CD



<u>Today is Tuesday Sept 24, 2024:</u>

<u>Agenda:</u>

Complete the Mood Board for CD and start sketching character



Today is Wednesday Sept 25, 2024:

<u>Agenda:</u>

Complete step 3-draw the character and start step 4 - develop the character's silhouette



Today is Thursday Sept 27, 2024:

<u>Agenda:</u>

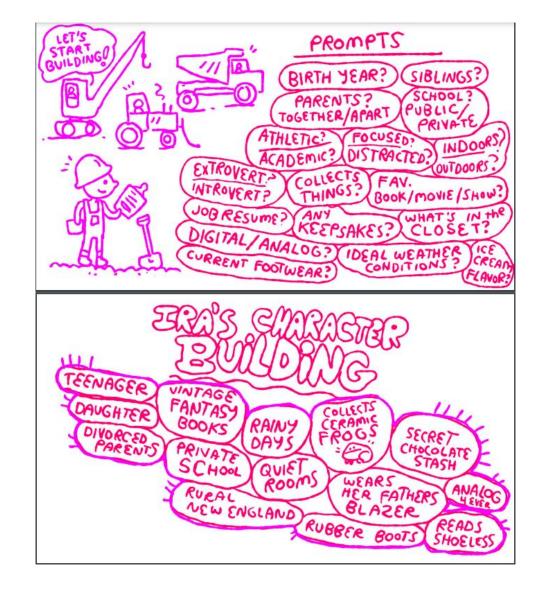
No School-Storm

Today is Friday Sept 27, 2024:

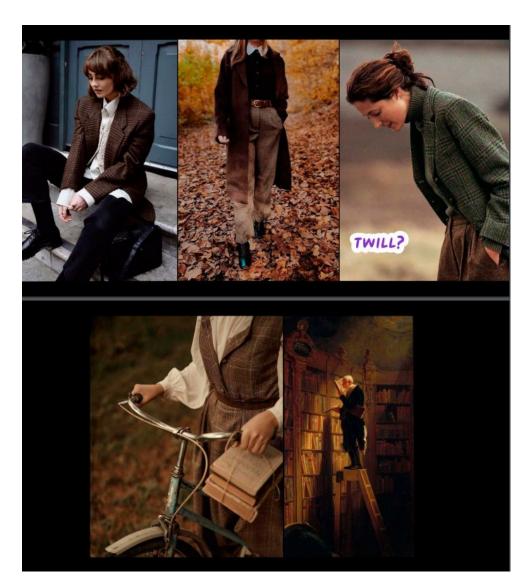
<u>Agenda:</u>

Submit the following to Artsonia: WK 7_Bellwork Wk7_Mood Board Wk7_Character Sketch Retrieve Grade Printout

Designing a Character: Step 1 Questions Prompt



Designing a Character: Step 2 Mood Board



Data Day - Week 7 q1 9/27/24

Today is Data Day which is a day to ask questions about your grade. And submit missing work.

1. Make sure you submit the following assignments today because the window will close at the end of class. If you don't make it then you'll need to submit it to the Make-Up Window. Each student will have the iPad for 5 minutes to submit the work. When the timer goes off pass it to the next person in your group.

WK 7_BellworkWrite in your StudentWk7_Mood BoardPlanner under SaturdayWk7_Character SketchArtsonia Info:School ID: Odyssey19Access Code JPPT-BWDB

 Check Grade in FOCUS and Submit Your Missing Assignments in Artsonia under Make-Up Work for partial credit

*You need to type the date and name of the assignment, as it appears in FOCUS. This will help me to place the grade under the appropriate assignment. * IF you have a question about the assignment check it on katundra.com next,

3. Free draw while experimenting with different subjects or materials

<u>Upload Your Work to Artsonia</u>

- 1. Either Download the Artsonia App on your phone or Use the Web Browser and type in Artsonia.com
- 2. Click on ARTIST
- 3. Click on Class Portal
- Type in the School ID: Odyssey19 Access Code JPPT-BWDB (If you don't have an account click on Add my name> complete the sections, including the full last name, the class is your period)

- 5. Click on All Students
- 6. Enter Your Name
- 7. Add Art

- 8. Select the name of the assignment:
- 9. Take a Picture
- 10. Crop the image if needed
- 11. Title the work
- 12. Type the Artist Statement
- 13. Submit to Teacher

6. Clean-Up Procedures

Conversation: Level -1 Help: Ask 3 Before Me Activity: Art Organizer - provide guidance for work, Materials manager-make sure materials are put away in the appropriate location, Sketchbook Supervisor-switch out the sketchbook holder for the next period, Waste Watchdog - make sure the table and floor is clean.

<u>Movement:</u> Materials Zone and Backpack Zone <u>Participation:</u> Cleaning

<u>Sound:</u> None

* Please be aware that failing to adhere to the above will result in completing a behavior sheet.